



NOCKAMIXON SAIL CLUB

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RACING COURSE CARD

Supplement to the Nockamixon Sail Club Notice of Race and Sailing Instructions

Racing Course Signal Board Displayed on the Committee Boat



RACE COURSE DESIGNATIONS: The type of courses to be sailed will be displayed as "T" or "W" or combinations of "T" and "W." The number of times around the course is the number of letters shown, e.g. "T T T" is three times around the triangle "T" course. "T W" is once around the triangle "T" course, followed by once around the windward-leeward "W" course. The windward and leeward marks are yellow buoys. The gybe mark on a triangle "T" course is an orange buoy (see below). These marks shall be rounded to port. On multi-lap races, the finish line is an obstruction and shall not be crossed unless finishing.













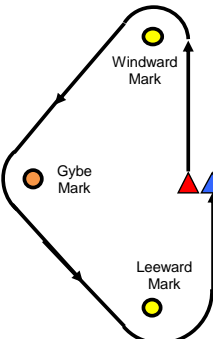
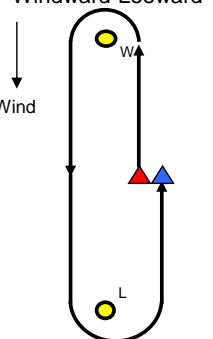
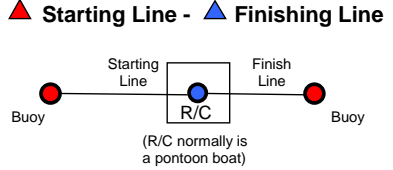
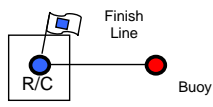



STARTING SEQUENCE: Races will be started by using rule 26 with the Warning Signal, a class/fleet flag with one sound, given five minutes before the starting signal. Times shall be taken from the visual signals; the absence of a sound signal shall be disregarded.

RACE SIGNAL	VISUAL/SOUND	START ACTIVITY
AP Flag	↑ ••	BEFORE OR BETWEEN RACES
AP Flag	↓ •	1 MINUTE BEFORE FLEET WARNING FLAG
FLEET Flag	↑ •	5 MINUTES TO START SIGNAL
PREPARATORY Flag	↑ •	4 MINUTES TO START SIGNAL
PREPARATORY Flag	↓ •	1 MINUTES TO START SIGNAL
FLEET Flag	↓ —	FLEET START



For multiple starts, a rolling five-minute (5) timing sequence will be used whenever possible to minimize delay between races. The fleet start is the Warning Signal for the next fleet start. The class/fleet flag for the next five-minute (5) timing sequence is hoisted as soon as possible after the previous fleet start. In the event of a **general recall**, in multiple-start sequences, the offending fleet shall re-start at the end of the sequence after all the other fleets have started correctly. This changes rule 29.2. The Warning Signal for the next fleet will be made one minute after the general recall signal, first substitute, is removed along with one horn.

LEGEND: An arrow pointing up or down (↓) means that a visual signal is displayed or removed. A dot (•) means a sound; a long dash — means a long sound. When a visual signal is displayed along with a fleet flag, the signal applies only to that fleet.

Race Visual and Sound Signals		Courses	
<p>P  ↑ • ↓ — Blue/White P Preparatory signal.</p> <p>Y  ↑ • Yellow/Red Y Wear personal buoyancy.</p> <p>AP  ↑ •• ↓ • Red/White AP Races not started are postponed. The Warning Signal will be made 1 minute after removal unless at that time the race is postponed again or abandoned.</p> <p>N over A  ↑ ••• Blue/White N over A All races are abandoned. No more racing today.</p> <p>N  ↑ ••• ↓ • Blue/White N All races that have started are abandoned. Return to starting area. The Warning Signal will be made 1 minute after removal unless at that time the race is abandoned or postponed.</p> <p>S  ↑ •• White/Blue S The course has been shortened. Sailing Instruction 13 is in effect.</p>	<p>X  ↑ • White/Blue X Individual recall.</p> <p>FS  ↑ •• ↓ • Blue/Yellow FS General recall. The Warning Signal will be made 1 minute after removal.</p> <p>I  ↑ • ↓ — Yellow/Black I Rule 30.1 is in effect.</p> <p>M  — — — — Blue/White M The object displaying this signal replaces a missing mark.</p> <p>C  — — — — Blue/White/Red C The position of the next mark has been changed.</p> <p>L  ↑ • Yellow/Black L Ashore: A notice to competitors has been posted. Afloat: Come within hail or follow this boat (no sound).</p>	<p>"T" - Triangle </p> <p>"W" Windward-Leeward </p> <p>Starting Line - Finishing Line  (R/C normally is a pontoon boat)</p> <p>Shortened Course - Flag "S"  Finish from the direction of the last mark</p>	<p>LEGEND for Courses:</p> <ul style="list-style-type: none">  Starting Line  Finishing Line  Marks <p>Actual course on race day may vary due to local conditions and wind direction.</p>

LEGEND: An arrow pointing up or down (↓) means that a visual signal is displayed or removed. A dot (•) means a sound; a long dash — means a long sound; and — — — — are multiple sounds.. When a visual signal is displayed along with a fleet flag, the signal applies only to that fleet.